



## Game Time Dance Score Sheet

<b>Game Time Dance</b>	Maximum Points	Total Score
<b>Creativity &amp; Musicality</b> <i>Use of Movement to complement the music</i>	10	
<b>Synchronization</b> <i>Movement throughout routine</i>	10	
<b>Motion Technique</b> <i>Strength of motions, proper control, correct placement</i>	10	
<b>Visual Effects</b> <i>Level changes, ripples, footwork, creative movements</i>	10	
<b>Overall Impression</b> <i>Audience appropriateness, execution</i>	10	
<b>Crowd Appeal</b> <i>Energy, crowd coverage, visual appeal</i>	10	
<p style="text-align: right;"><b>Total Score</b></p>	60	
Comments		



## Game Time Cheer Score Sheet

Game Time Cheer	Maximum Points	Totals
<b>Spacing &amp; Formations</b> <i>Spacing, formations, positioned to cover crowd</i>	10	
<b>Strength of Motions</b> <i>Sharpness, placement, proper control</i>	10	
<b>Voice &amp; Pace</b> <i>Loud and natural voices, good inflection, moderate pace</i>	10	
<b>Crowd Leading Skills</b> <i>Skills added to the squad's ability to lead the crowd</i>	10	
<b>Use of Props</b> <i>Signs, poms, Flags, megaphones used to encourage crowd response</i>	10	
<b>Synchronization</b> <i>Movement throughout routine</i>	10	
<b>Crowd Effective Material</b> <i>Easy to follow, encourages crowd participation</i>	10	
<b>Overall Impression</b> <i>Audience appropriateness, execution</i>	10	
<b>Crowd Appeal</b> <i>Energy, crowd coverage, visual appeal</i>	10	
<b>Total Score</b>	<b>90</b>	
Comments		



## Game Time Fight Song Score Sheet

Game Time Fight Song	Maximum Points	Totals
<b>Material</b> <i>Crowd oriented movements, fit to music</i>	10	
<b>Creativity &amp; Musicality</b> <i>Use of movement to complement the music</i>	10	
<b>Visual Effects</b> <i>Level changes, ripples, creative movements</i>	10	
<b>Crowd Leading Skills</b> <i>Skills added to the squad's ability to lead the crowd</i>	10	
<b>Synchronization</b> <i>Movement throughout routine</i>	10	
<b>Strength of Motions</b> <i>Sharpness, placement, proper control</i>	10	
<b>Overall Impression</b> <i>Audience appropriateness, execution</i>	10	
<b>Crowd Appeal</b> <i>Energy, crowd coverage, visual appeal</i>	10	
<b>Total Score</b>	<b>80</b>	
Comments		