



The 2022 Allstar World Championship Frequently Asked Questions

The same group that brought you The Open Championship Series and changed the way we compete is offering an exciting, and very exclusive, opportunity for the World's top teams on April 21-23, 2022, in Orlando, Florida! This is a bid only event for the world's best teams in the Mini, Youth, Junior and Senior divisions. Teams will have the ability to qualify at hundreds of events offering At-Large Bids and Paid Bids.

GENERAL INFORMATION

Divisions:

This event is for Mini, Youth, Junior, and Senior Divisions not included in The Cheerleading Worlds hosted by the USASF. Any team that competes AND receives a bid in one of the above age divisions to Allstar World Championship at a qualifying event in the 2020-2021 season will be eligible to attend.

You can view the list of 2022 Allstar World Championship divisions at the following link:
<https://theallstarworlds.com/divisions/>

Teams **MUST** compete in the same division in which they qualified. Teams can add up to the **MAXIMUM** number of athletes in the division.

Teams can qualify at over 250 US events and many international locations. Teams must "declare" at Open Qualifier events if they intend to accept a bid. Teams may choose from the following options:

- Willing to accept an at large or paid bid
- Willing to accept a paid bid only

The following types of Bids are offered:

At Large Bids:

At-Large Bid winners must pay the full balance to compete. Teams receiving at large bids will receive a \$50 discount towards the cost of registration. No discounts may be used for family members or for additional tickets. If additional athletes are added to the roster after the bid was earned, the gym is responsible for the full cost of the additional athletes.



Paid Bids:

Teams who have earned a paid bid will receive paid registration to the Allstar World Championship, a park ticket to Universal Orlando Resort, and ticket to the VIP Party for each athlete on the roster. No discounts may be used for family members or for additional tickets. If additional athletes are added to the roster after the bid was earned, the gym is responsible for the full cost of the additional athletes.

Replacing Athletes on the Bid Winning Team:

You may compete with more or less athletes on the floor than what you qualify with as long as it keeps you in the same division. You will be able to replace 25% of your roster from the time you receive your bid until you compete at Allstar World Championship. Teams will also be able to add athletes to reach the maximum number of participants in their division.

*Example:

- A team of 16 competes and receives a bid, they can replace 4 athletes to compete at the Allstar World Championship. This team can then add up to 6 new athletes to compete, remaining in the same qualifying division.
- A team of 22 competes and receives a bid, they can only replace (not add) 6 athletes (5.5% will be rounded up) to compete at the Allstar World Championship.

Bid Deferral:

Bids earned during the 2021-2022 season must be used for the 2022 Allstar World Championship.

Passed Down Bids:

At Large Bids from events will not be passed down should a team upgrade to a paid bid. For example, if a team receives an At Large Bid at an event early in the season and upgrades to a paid Bid later in the season, the original At Large Bid will not be given to another team. This at large bid will be eliminated. Bids can not be passed to another team in the program.

Upgrading Bids:

Once your team accepts a bid for the Allstar World Championship, you MUST stay with that specific track to earn a higher bid for the remainder of the season.

- Battle Round teams may be upgraded to an At Large Bid or a Paid Bid.
- At Large Bids will only be upgraded to a Paid Bid.
- Paid bids must be used and cannot be upgraded.



Bid Eligibility:

Event Producers have the right to investigate any and all teams receiving a bid. Bid eligible teams and divisions will be reviewed for accuracy and legitimacy to ensure each team has the same opportunity.

Potential Rounds at the Allstar World Championship:

Rounds will be determined by division size. There will be no D1/D2 splits. The Allstar World Championship reserves the right to split teams into subgroups in the Semi Final Round by team size.

The Battle Round:

The Battle Round is a NO BID required option for teams. Differing from the traditional semi-final round, this round requires competitors to compete against all teams in their respective division. Only 32 teams are allowed to register for the Battle Ground in each division. There will be no subdivision splits. Teams registered for the Battle Round may still compete for At Large and Paid Bids during the season and upgrade from the Battle Round to an at large or paid bid.

Below is the number of teams that will advance from the Battle Round directly to finals:

No more than 32 teams will be allowed in each Battle Round division. 25% of Battle Round teams, up to a maximum of 8 teams, will advance from the Battle Round directly to Finals. Example: if a division has 32 teams, 8 teams will advance to Finals. If a division has 10 teams, 3 teams will advance to Finals.

Teams that advance from the Battle Round directly to Finals will compete first in performance order in the Final Round.



The Semi Final Round:

The Semi-Final Round will include all Paid and At Large Bid Winners that have qualified for this round.

Below is the number of teams that will advance from Semi-Finals to Finals based on division size:

50% of the teams but no more than 10 teams in the Semi-Final round will advance to Finals. Example: if a division has 25 teams, 10 would advance to Finals. If a division had 7 teams, 7 would advance to Finals.

The Allstar World Championship reserves the right to split large divisions in the semi-final round by team size.

The Final Round:

Team performance times will take place in reverse order based on their score from the semi final round. For example, a team with the highest score will go last, a team with the lowest score from the semi final round will go first. Ties will not be broken if there is a tie for first place, there will be Co-Champions.

Crossover Policy:

Athletes will not be allowed to compete on more than 2 teams across the Allstar World Championship. Athletes can only cross up or down two levels. Example: A Level 2 athlete can cross up to levels 3, 4, or 4.2, and cross down to level 1.

Crossover Fee:

Participants must pay an additional \$100 registration fee for each additional team performance. However, if there is an athlete that is on a PAID Bid team & crossing over to another PAID Bid team, there will be no crossover fee applied. If an athlete is on a PAID Bid team as well as an AT-LARGE Bid team, that athlete will be required to pay the crossover fee.



Awards:

All participants at the Allstar World Championship will receive a participation gift. Finalists will receive a team banner. Gold, Silver, and Bronze winners will receive Team Awards and Individual Medals. Division Champions will also receive an individual award. Only the participants plus two coaches per team will receive any individual awards. Crossover athletes will be awarded a maximum of one individual gift for the Allstar World Championship.

Disqualification:

Any team that does not adhere to the terms rules and regulations will be subject to disqualification from the competition, will automatically forfeit any right to any prizes or awards or refunds presented by the competition, and may also forfeit the opportunity to participate in a competition or the Allstar World Championship the following year.

Scoring and Rules:

All scoring systems and deduction systems can be viewed at the following link:
<https://theallstarworlds.com/scoring-and-rules/>

PRICING

Battle Round Non Bid Pricing (Registration Only) - \$199

At Large Bid (Registration Only) - \$149

Paid Bid - Paid Registration and a One Day Park Ticket to a Universal Orlando Resort theme park.

Ticket and hotel packages will be available for reservation and purchase in the near future.

CODE OF CONDUCT

Code of Conduct - Sportsmanship:

Unsportsmanlike conduct displayed by teams or coaches at any qualifying event, OPEN Championships Event, or the All Star World Championship is prohibited. Any display of such behavior may result in the disqualification or removal of teams from events and/or revoking the ability to be awarded any and all bids or credits for the OPEN Championships or the All-Star World Championships. Unsportsmanlike conduct violations will be decided at the discretion of the event owner or producer.



Code of Conduct - Behavior:

Unprofessional conduct displayed by teams or coaches at any qualifying event or All Star Worlds that the EP finds unacceptable will result in the removal or revoking the ability to be awarded any and all bids or disqualification from the Allstar World Championship. Unacceptable conduct is at the Event Producer's discretion.